

CTEC 2023 Ruleset

Friday 17th, Saturday 18th & Sunday 19th of November 2023

QUALIFICATION | Rules

1. A player can register and qualify for one period of 1 hour and 45 minutes. The entrance fee is yet to be decided.
2. The seeding for both CTEC and CTEC DAS tournaments are determined with the average of three (3) best scores. Scores submitted with CTEC DAS ONLY mode are valid for both CTEC and CTEC DAS tournaments. Players can freely choose regular or DAS ONLY mode during their qualification period.
3. If a player would like a score to be submitted, they raise their hand to signal the referee. The referee checks qualifying/playstyle mode, then records the score in the tournament spreadsheet.
4. Players may only choose starting levels 18 or 19.
5. Resetted scores do not count for the qualifying leaderboard.
6. In case there is a leaderboard tie for the average score, the highest individual score will determine the better seed.
7. Players may bring their own controllers. CTEC 2023 follows the same set of rules as CTWC. The following controllers are allowed:
 - Official Nintendo Entertainment System Controller 004 & 004E
 - New-Style NES controller (also known as "Dog-Bone")
 - Goofy Foot from TotalRadNes
 - Cadet from HyperkinCTEC officials may disqualify a score, qualification, game if a controller is not living up to the criteria. All rental stations will be compatible with both NES004 and 004E controllers.

QUALIFICATION | Protocol

1. Before starting their qualifying attempt, players must hard reset the console.
2. The referee will check with the player if everything is working before starting the qualification period.
3. Players decide if they use DAS ONLY mode or regular mode. Once more: DAS ONLY mode counts for both CTEC and CTEC DAS tournaments. Regular mode high-scores are only valid for the CTEC tournament. Players can freely choose regular or DAS mode during their qualification period.
4. If a player would like a score to be submitted, they raise their hand signaling the referee. The referee checks qualifying/playstyle mode in the menu, then records the score in the tournament spreadsheet.
5. Players get a maximum of 1 hour and 45 minutes for their rental station attempts, but may choose to end it early. Games started after the timer reaches 1 hour and 45 minutes do not count. A game started before the timer runs out can continue until the top-out.
6. End of the qualification period.

Match Process

- Only level 18 starts for CTEC and CTEC DAS tournaments. The CTEC tournament uses line-cap at level 29. CTEC DAS tournament uses no line-cap.
- The referee enters a random same seed number by pressing select on the controller. The other player manually enters the same seed. Referee checks if they are the same seeds, then the readiness of the players. When both players are ready the referee can start the countdown.
- A round is concluded after one player gets a higher score than the topped out opponent.
- The referee signals or tells the victorious player they have won the round.
- A match is concluded after a player reaches the number of rounds to win.
- In the rare case of a score tie after both players topped out, the round will be replayed.

AMOUNT OF ROUNDS PER MATCH

BO: "BEST OF X ROUNDS"

SAT 18 NOV

16:00 - 17:30	CTEC TOP 32	B05	CTEC TOP 32
18:00 - 19:00	DAS TOP 8	B07	DAS TOP 8
19:00 - 20:00	DAS TOP 4	B07	
20:00 - 21:00	DAS FINALS!	B09	

SUN 19 NOV

10:00 - 11:45	CTEC TOP 24	B05	CTEC TOP 24
12:00 - 13:30	CTEC TOP 16	B07	CTEC TOP 16
14:45 - 15:45	CTEC TOP 8	B07	
15:45 - 16:45	CTEC TOP 8	B07	
16:45 - 17:45	CTEC TOP 4	B07	
17:45 - 18:45	CTEC TOP 4	B07	
18:45 - 20:00	CTEC FINALS!	B09	



CTEC 2023 | SCHEDULE